2024 AAU RISE UP GRAND PRIX VOLLEYBALL TOURNAMENT

Dear Teams and Coaches:

Welcome to the 2024 RISE UP GRAND PRIX Volleyball tournament in Bermuda Run, NC. This year's 2024 event will feature 55 girl's juniors' teams playing in a 2 day format at the Rise Up Indoor Sports Center.

The weekend will feature the 12-18 divisions playing in a 2 day format.

We wish you the best of luck in the competition! This Years event has the most competitive field of teams we have had here at this tournament. We look forward to having you here year after year.

We want to thank all the teams for supporting this event. Have a great time and make loads of new friends. Enjoy yourself!!

Sincerely,

Staff

TOURNAMENT INFORMANTION

FEBRUARY 10-11,2024

TEAM CHECK- Check In On Line Please check in at desk to get wrist bands.

WAVE TIMES AND PLAY SITES

Rise Indoor Sports Facility 419 Twins Way, Bermuda Run, NC 27006 8:00AM – 1:00PM AND 3:00PM –8:00-PM

ADMISSION: This year's event will have an admission fee for spectators of \$12 per day OR \$20.00 for a two day pass at the door. Cash or Credit.

- *Athletes will just need to show their jersey to gain admission to the Gyms.
- *Teams will be issued a coaching credential pass for each coach listed on their roster
- *Spectators will be able to purchase a colored wrist band at the door each day at 7am,

MATCH LENGTH Each division will have a specific format. Some matches will be 2/3 games 25 points and 15 in the 3rd game. Some 3 teams Pools will play 3 sets to 25 points

CHAIRS -No chairs allowed in the facility

WARM-UP

There will be no shared hitting during warm-ups.

The first match of the pool for each team will have warm-up time of 2-4-4. (4 minutes for one team to have whole court - 4 minutes for the opposing team to have the entire court).

All the remaining matches for that pool will have a warm-up time of 4-4. (4 minutes for one team to have the whole court - 4 minutes for the opposing team to have the whole court. There is no shared serving after the first match for each team.

PROTESTS

If a protest is to be filed, it must be done at the time of the incident. NO LATER. The first referee is obligated to acknowledge and record all protests. Only the floor captain may file protests. (The exceptions to this are the 14 division and under, where the acting team coach may act).

PARKING: THERE WILL BE A \$5.00 PER DAY PARKING FEE.

FACILITY RULES:

Due to incidents in previous years there will be a **NO TOLERANCE** policy this year for misbehavior by players/teams and spectators in the venues:

Coolers NOT ALLOWED in the at Rise Up Facility No Outside Food Violation of these policies or any other general misbehavior may result in **IMMEDIATE** dismissal from the facility for the remainder of the day.

TRAINERS There will be a trainer available to tape ankles and assist with minor injuries at Rise Up.

OFFICIATING RESPONSIBILITIES

<u>A rostered COACH must be in the Officiating crew</u>. We will provide a certified 1st referee for each match.

Each team is responsible for supplying 1 down official, 2 lines people, 1 scorekeeper, 1 visible scorekeeper and 1 Libero tracker. Each team must provide whistles. Failure to provide officiating for your next assigned match could result in a forfeit of the first game of your next match. For every minute your officiating team is late, 1 point is given to the opponent in your match, up to the 25-0 forfeit. No more than 25 points will be awarded to the team's next opponent, even if the team designed to officiate misses the entire match. The clock begins at the end of warm up.

The second offense will result in the loss of your match.

There will be certified 1st and 2nd referees for the finals in all age divisions.

SEEDING

All seeding for this event is done by the tournament committee

AWARDS

Each 1st and 2nd place team in Gold division will receive a individual medals.

Each 1st place finish in the Silver division will receive a team award.

TOURNAMENT POSTINGS:

We will be using Advanced Event Systems for this event. It will be live results on the web. It is your responsibility to know when you play. All postings will be at ON THE WEB.

ALL COACHES

TIE BREAKING PROCEDURES

There will NOT be any tie-breaking games played. In the case of a tie, the teams will be ranked by head-tohead results in case of a 2-way tie, or in the case of a 3-way tie: set percentage, and then, if necessary, point percentage.

MATCH AND FORFEITURE TIMES

The <u>FIRST MATCH</u> of any round or wave will not begin before its' scheduled time. Within a wave, a match may be advanced no more than ten (10) minutes from the scheduled starting time. The last round of the wave may be advanced more than the specified 10 minutes if all participants are in agreement (includes both teams playing, and the officiating team).

The <u>second game of the match</u> is forfeited 10 minutes after the forfeiture of the first game.